

Game:

TNNS

Developed by:

Action Button Entertainment

Produced and published by:

Rabbx Inc

Platforms:Android
iOS**Available:**GooglePlay
Amazon
iTunes**Regular Price:**1.99 USD
1.99 CAD
1.49 GBP
1.79 EUR
1.99 AUD
12 CNY
170 JPY
2,200 KRW
3.99 BRL**Languages:**

English

Website:

tnns.rabbx.com

Contact:

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Description:

A very challenging, fast paced game based on a classic concept: Don't miss the ball. TNNS (pronounced "Tennis") is a space sport where you bounce and bend balls, bump and break blocks, and collect stars. TNNS does not occur on Earth and Earth's laws of physics do not apply. As you play, you'll learn different ways in which you, and the surroundings, have influence and control over the ball. Your psychic paddle zips to your finger as you tap or slide. Wiggle to bend ball paths once (or twice) to make tricky shots.

Features:

Two Modes: Single-player is an endless ball-bouncing bonanza; Two-player is a portable party that will turn any other human into your best friend.

Hundreds of hand-crafted levels: TNNS randomly selects the levels you play from a deck of literally hundreds.

Power-ups: Spend the star coins you earn during the game to purchase power-ups -- multi-balls, protective barriers, or almighty fireballs -- to boost your scores and bragging rights even higher.

Customize Shop bursting with buyable backgrounds. Clouds! Football field! Tennis courts!

Leaderboards and Achievement tracking

Awards:

Best of Casual Gameplay 2012 - Second Place Mobile Arcade

Selected Articles:

"TNNS is a wild arcade game from Action Button Entertainment and Rabbx that plays like a cross between Breakout and Pong, only about a billion times better (rough estimate)." JohnB @ CasualGameplay TM.

"This is a game for people who don't mind their fun coming with a little agony, and more than a rage quit or two, and it's for people who are willing to try, try again." Paula DuPont @ Appstorm

Video and Images:

Available at rabbx.com/press/

